

Board Game Jam – Rules Template

Game name	PENGUIN DOOM.
Creators	
Summary:	Save or hunt all the penguins! Be the courageous Sea Elephant or the dastardly humans. Move around the board collecting penguins. First one to collect all penguins wins.
Number of players	2 Most penguins wins.
Age range	6 - dead.
Duration(mins)	30 minutes.
Resources needed (dice, counters, board, cards, etc.)	Board. Penguin + obstacle tokens. Deck of cards.
Images used (Image Name and Licence)	Sea Elephant - CC BY-NC-SA. Prospecting to S. Georgia CC BY-NC-SA 2.0. Spaniards on Toboggans CC-BY-NC-SA 2.0.

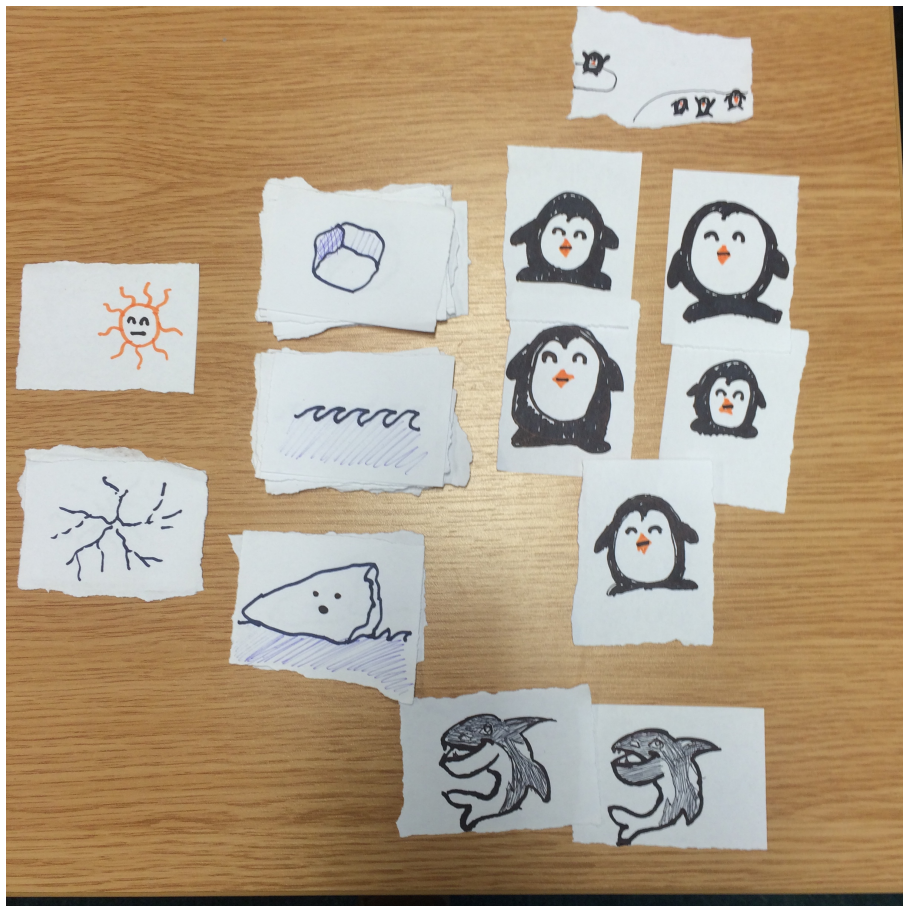
Rules
<ol style="list-style-type: none"> 1. Place penguins randomly on the board. No penguin can be in the first 3 rows of the board. 2. Choose whether you are the Sea Elephant or the humans. + who goes first. (youngest etc). 3. Draw 4 cards 4 cards. 4. Play your cards to move across the board or put obstacles in the way of your opponent. Elephant - use sea cards to move Humans - use ice cards to move.

Iceberg! - block a square
Thin Ice! - block a square
Killer Whale - steal a penguin
Penguin Migration - move a penguin

Rules

5. After playing cards to p back up to 4.
6. ~~With person to~~ When all the penguins are gone highest number wins

Except where otherwise stated, this work by [Authors names], is licensed under a [Creative Commons Attribution 4.0 International Licence](https://creativecommons.org/licenses/by/4.0/).



To view high resolution image and more photos, go to the Flickr album at <http://tinyurl.com/ltwbgj16>.